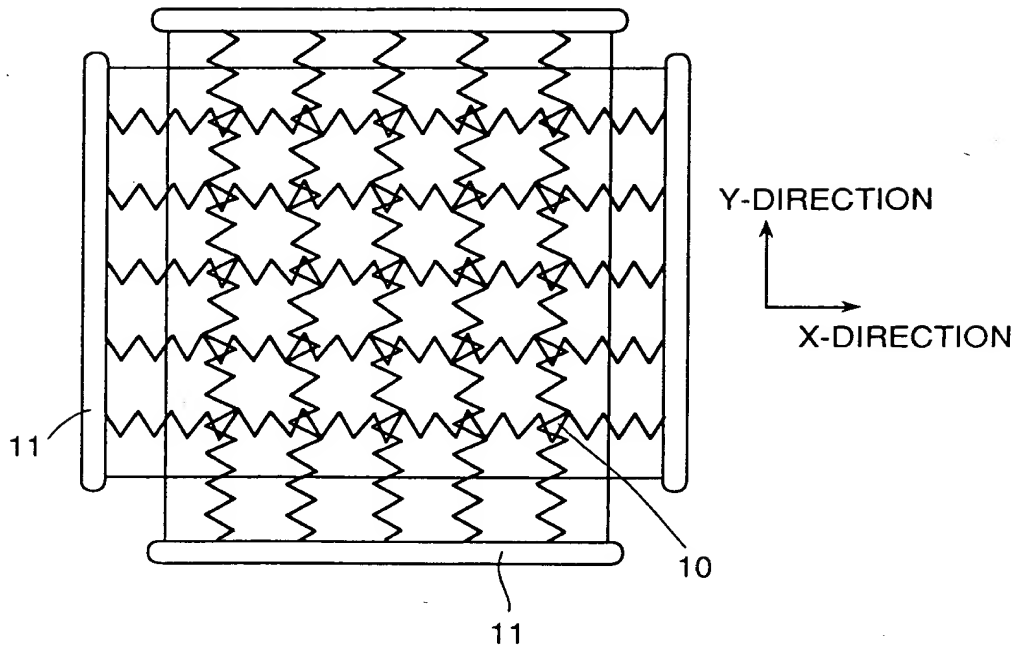


APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

FIG.1



86E70-69E90060

FIG.2A

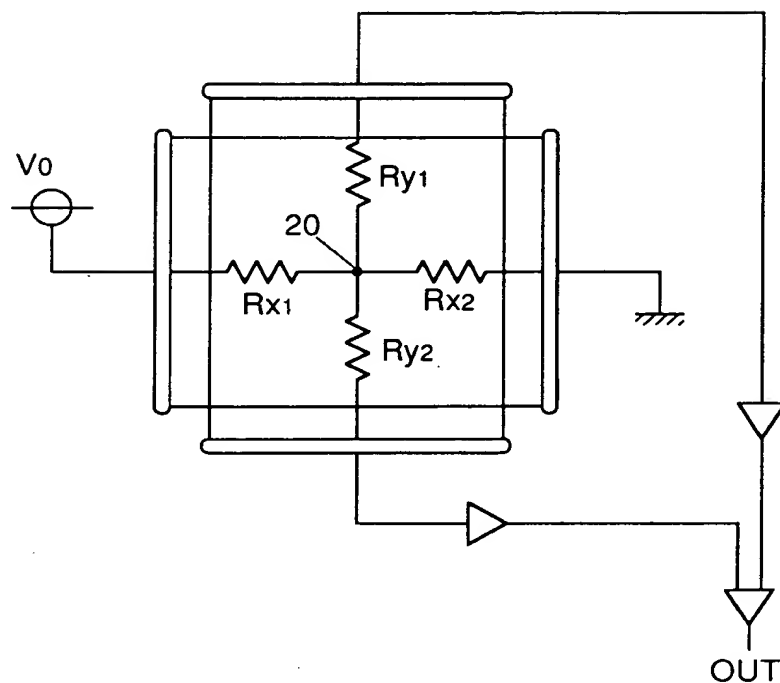
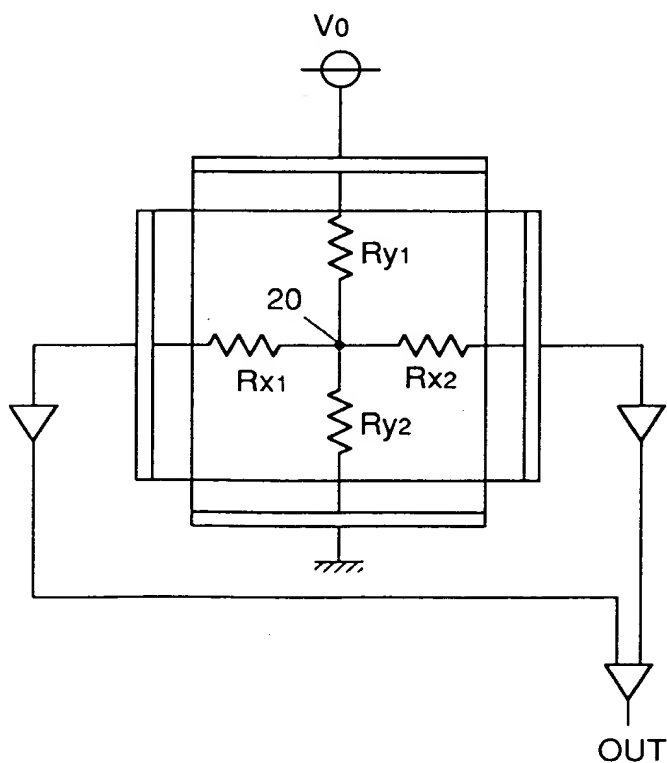


FIG.2B



86ETD-EE90060

FIG.3

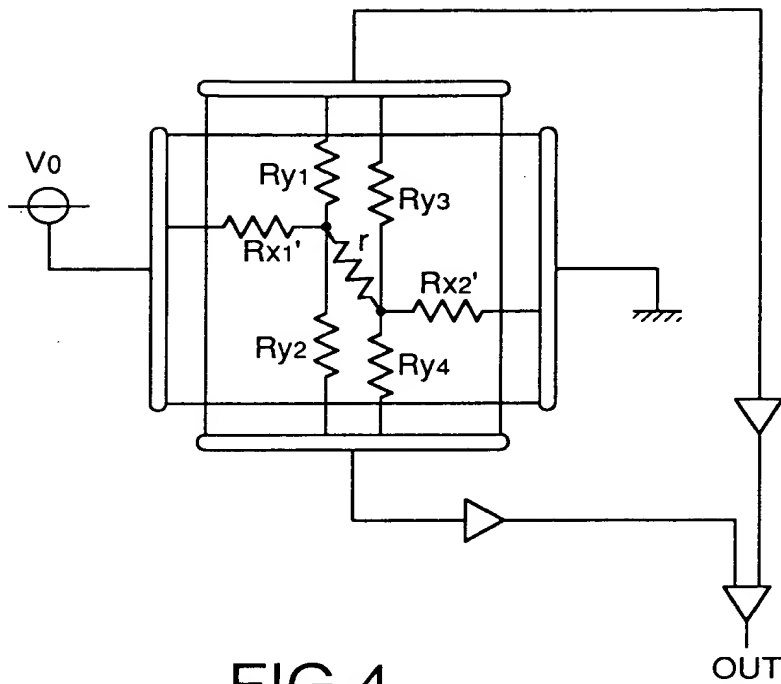
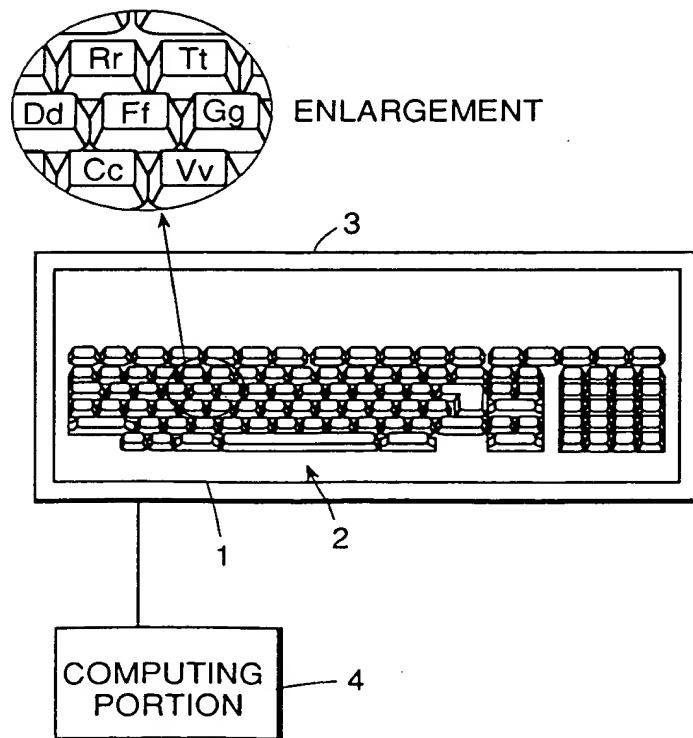


FIG.4



SECRET-990060



FIG.6

STEP 1

DETECTING  
A PUSHED POSITION

STEP 2

WITHIN  
AN AREA OF GENERAL  
KEYS  
?

YES

STEP 3

GENERATING  
A CORRESPONDING  
CHARACTER

NO

STEP 4

WITHIN  
AN AREA OF SPECIAL  
KEYS  
?

NO

STEP 5

NOTHING IS DONE

YES

STEP 6

DETECTING A MIDDLE  
POSITION BETWEEN  
PUSHED POSITIONS IN  
THE UNSTABLE STATE  
, THEN DETERMINING  
A TURNING POINT

STEP 7

CALCULATING A POSITION  
ACCORDING TO A GENERAL  
KEY PUSHED TOGETHER  
WITH A SPECIAL KEY

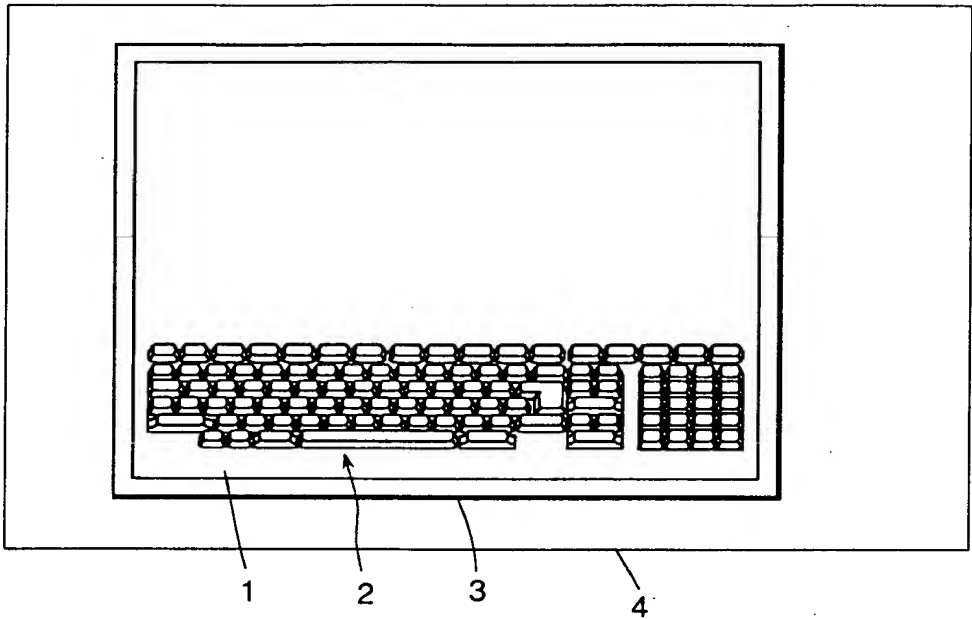
STEP 8

GENERATING  
A CORRESPONDING  
CODE

00000-00000

APPROVED	O.G. FIG.	
BY	CLASS	SUBCLASS
DRAFTSMAN		

FIG.7



85E770-EE90060